



General Rules

- Players must have same color jerseys with numbers on the back. No players can have the same number on the same team. Players will not be allowed to play without a number on the back of their jersey.
- Each player must have a valid Longplex player's card.
- Max number of players for a 5v5 team is 10.
- Rosters must be submitted by your 4th game and are then locked.
- There will be two officials for each game. The game can start with one official present.
- Team payment must be paid in full by a team's 4th game.

Game Rules

- High School rules apply.
- Game consists of two 20-minute halves. Running time except for the last minute of the first half and last two minutes of the second half. If there is a 15-point differential at the two-minute mark of the second half, the clock will remain running.
- There will be a 2-minute half time and each team will be allowed two 30 second time out per half. If a timeout is not taken in the first half it does not carry over to the second half.
- Game can start with 4 player per team. If not enough players are present at the scheduled start time the clock will start to run and game will start when enough players are present. After 5 minutes of running clock and not enough players have shown that team will have to forfeit.
- There is NO HANGING ON THE RIM. This is to preserve Longplex Equipment and sustain control. Officials will give out a technical foul to any player who hangs on the rim.
- Technical fouls are considered personal fouls unless a player receives 2 technical fouls in one game they will be ejected from the game and may receive further suspension.
- Each player is allowed 5 fouls per game. After committing the 5th foul that player has "fouled out" and must sit out the rest of the game.
- Teams are allowed 6 team fouls per half. The seventh foul and any subsequent fouls will be a "one and one" foul shot for the opposing team.
- All officials' calls are final.
- Any player involved in a fight will automatically be ejected from the game and will receive further suspension.
- If tied at the end of regulation, overtime will last two (2) minutes with the clock stopping on all infractions.

Playoff Rules

- Tie Breaker Rule for League Standings: 1. Head-to-head, 2. Points for 3. Least points against
- If a playoff game is tied at the end of regulation, there will be a 5-minute overtime period that will be running time except the last minute. If still tied after the 5-minute overtime period, reoccurring 5 minute overtimes will play until a winner is determined.

LONGPLEX'S ZERO TOLERANCE

- Any fight while on the court, building or parking lot will result in being suspended from the building and premises.
- Verbal Abuse/Bullying to Refs, Scorekeeper or workers will result in a suspension. The suspension length will be determined by Longplex Management.
- If ejected from a game that player must exit the building immediately.